

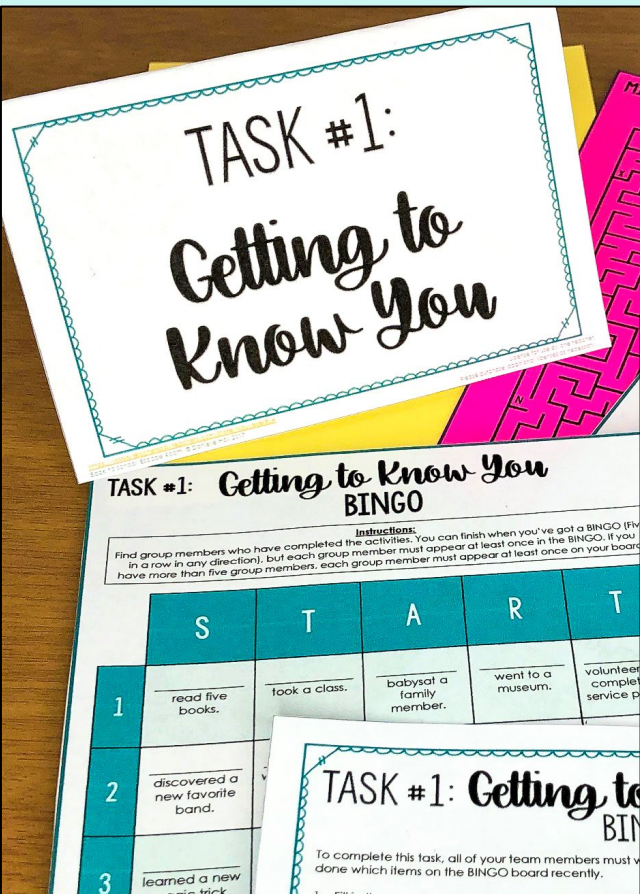
Back to School ESCAPE ROOM



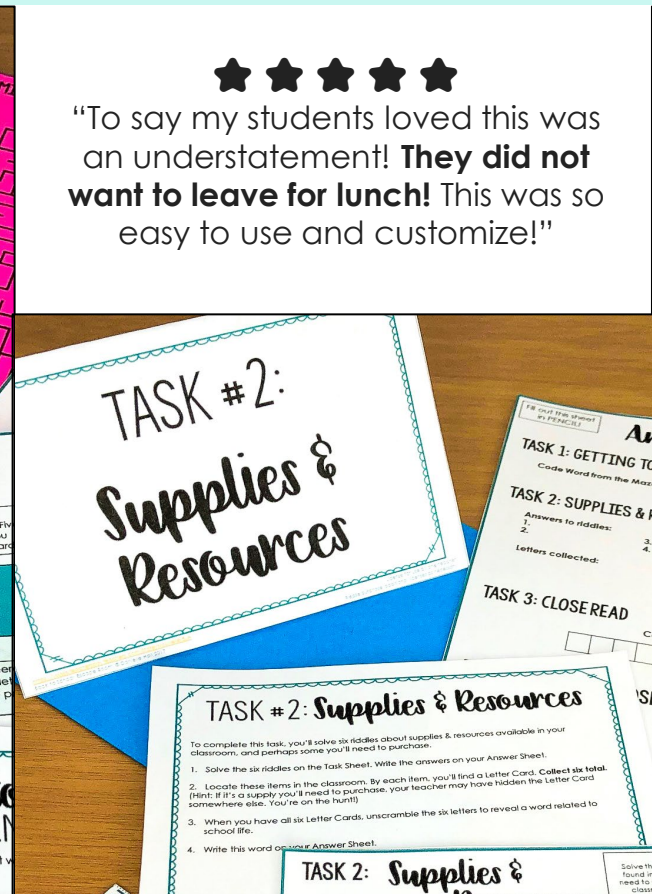
EDITABLE FOR ANY SUBJECT AREA

A back-to-school activity they'll remember all year

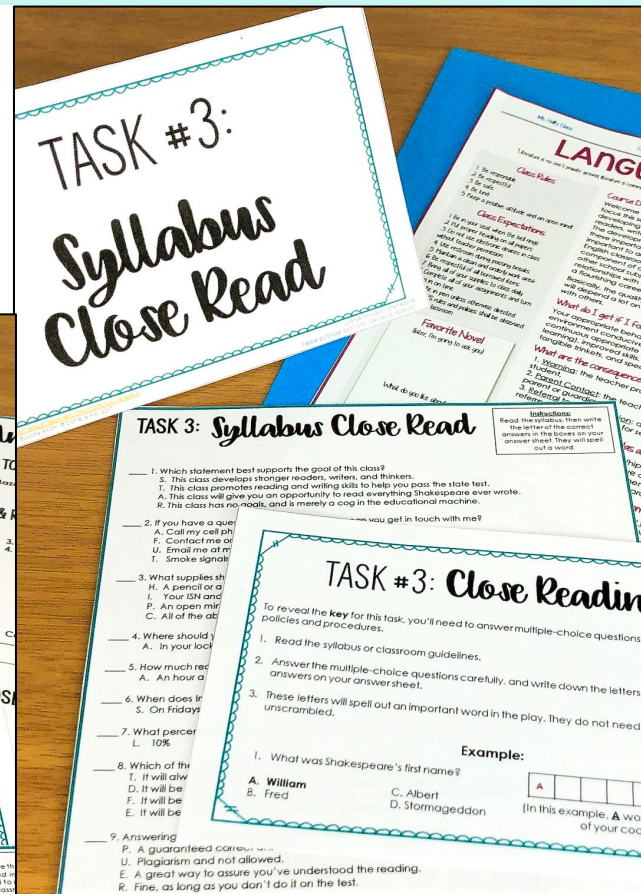
Learning about classroom procedures and expectations has never been more fun!
Edit this game in PPT or OpenOffice to meet your classroom needs.



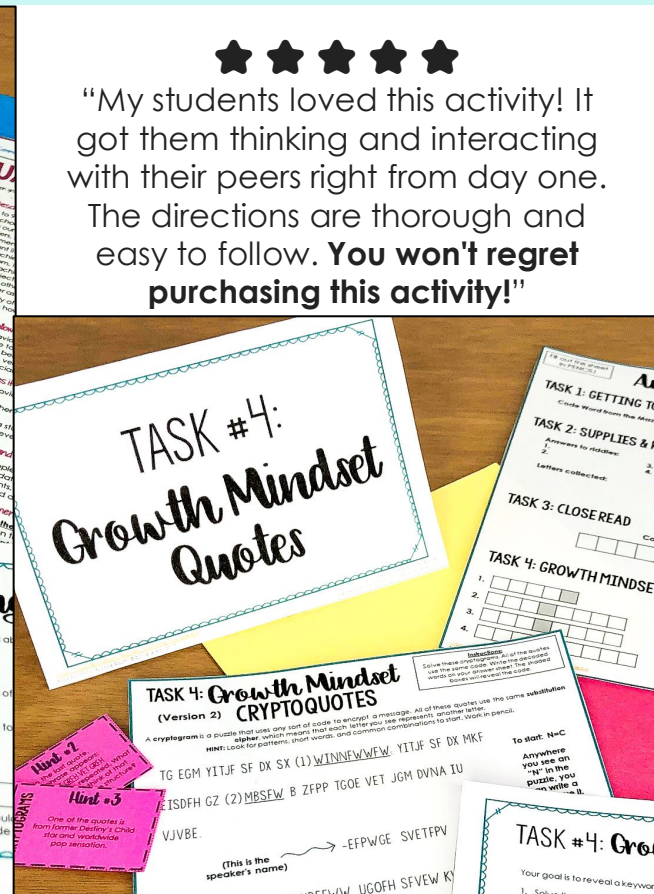
"WOW! I just finished doing this activity with my 7th grade math class, what a way to start off the year! It was **super easy to customize** for my class and my needs."



"To say my students loved this was an understatement! **They did not want to leave for lunch!** This was so easy to use and customize!"



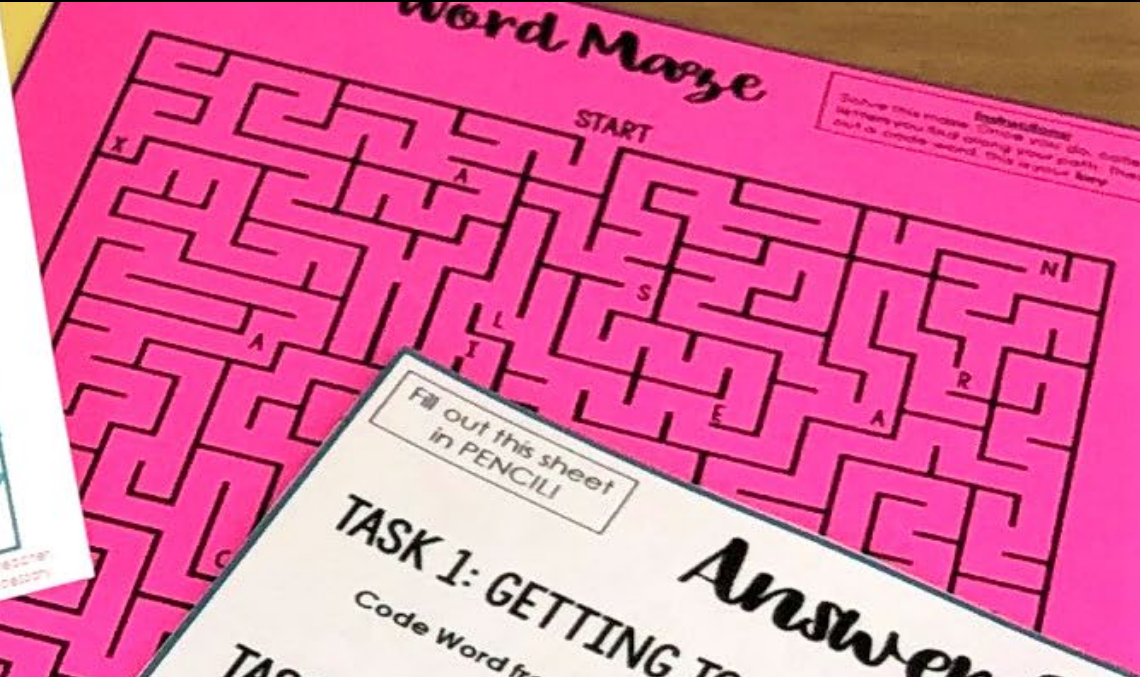
"No student wants to sit & listen to you lecture and give them a tour of your classroom. **This was a great start to the school year!**"



"My students loved this activity! It got them thinking and interacting with their peers right from day one. The directions are thorough and easy to follow. **You won't regret purchasing this activity!**"

TASK #1.

Getting to
Know You



TASK #1: *Getting to Know You* BINGO

Instructions:

Instructions:
Find group members who have completed the activities. You can finish when you've got a BINGO (Five in a row in any direction), but each group member must appear at least once in the BINGO. If you have more than five group members, each group member must appear at least once on your board.

S T A R T

Answer

TASK 1: GETTING TO KNOW YOU

Code Word from the Maze: _____

TASK 2: SUPPLIES

Answers to _____

Code Word from the Maze:

Word from the Maze: _____

TASK 2: SUPPLIES & RESOURCES

Answers to riddles:

1. _____

2. _____

3. _____

4. _____

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96. _____

97. _____

98. _____

99. _____

100. _____

Answers to riddles:

collected:

3. A.

5.

READ

Code

Code Word

Task #1: Getting to Know You BINGO or Questionnaire

TASK #2: Supplies & Resources

To complete this task, you'll solve six riddles about supplies & resources available in your classroom, and perhaps some you'll need to purchase.

1. Solve the six riddles on the Task Sheet. Write the answers on your Answer Sheet.
2. Locate these items in the classroom. By each item, you'll find a Letter Card. **Collect six total.** (Hint: If it's a supply you'll need to purchase, your teacher may have hidden the Letter Card somewhere else. You're on the hunt!)
3. When you have all six Letter Cards, unscramble the six letters to reveal a word related to school life.
4. Write this word on your Answer Sheet.

5.

--	--	--	--	--

6.

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Code Word #4:

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TASK 2: Supplies & Resources

Instructions:

Solve the riddles below to reveal resources found in your classroom, and ones you may need to purchase. Then, find the supply in the classroom to collect six letters. These will unscramble to make a word.

1. If you need me, I'm here, some lined and some clean. Recycle me when finished to keep the earth green.
2. You need plenty of me for classwork and tests. Mechanical or traditional, and with an eraser is best!
3. Here I am, to aid your escape. Ask for me nicely, and don't come back late.

I hold things together, like it or not. Use but a little – stuff sticks with a dot!

I am, and other things, too. Please use me carefully, and

Task #2: Supplies & Resources Riddles (includes bank of riddles for multiple subject areas or you can write your own!)

Syllabus Close Read

TASK 3: Syllabus Close Read

1. Which statement best supports the goal of this class?
S. This class develops stronger readers, writers, and thinkers.
T. This class promotes reading and writing skills to help you pass the state test.
A. This class will give you an opportunity to read everything Shakespeare ever wrote.
R. This class has no goals, and is merely a cog in the educational machine.
2. If you have a question, how can you get in touch with me?
A. Call my cell phone.
F. Contact me on Facebook.
U. Email me at my email address.
T. Smoke signals.
3. What supplies should I bring to class?
H. A pencil or a pen.
I. Your ISBN and a copy of the syllabus.
P. An open mirror.
C. All of the above.

TASK #3: Close Reading

Task #3: Syllabus Close Read

-Includes a Question Bank of 40 questions or you can write your own

Class Expectations

1. Be in your seat when the bell rings.
2. Put proper heading on all papers.
3. Do not use electronic devices in class without teacher permission.
4. Use restroom during passing breaks.
5. Maintain a clean and orderly work area.
6. Be respectful of all borrowed items.
7. Bring all of your supplies to class daily.
8. Complete all of your assignments and turn them in on time.
9. Write in pen unless otherwise directed.
10. All rules and policies shall be observed in the classroom.

Favorite Novel

(Later, I'm going to ask you)

What do you like about it?

What do I get if I follow class rules?

Your appropriate behavior in class assures everyone of an environment conducive to learning. Some possible rewards for continuous appropriate behavior are: intrinsic value (satisfaction of learning), improved skills, verbal praise, positive note to parents, tangible trinkets, and special class activities / privileges.

What are the consequences if I don't follow class rules?

1. Warning: the teacher provides a verbal reprimand/reminder to student.
2. Parent Contact: the teacher provides a verbal reprimand/reminder to parent or guardian.
3. Referral: the teacher will follow up with the student's principal; a student will be immediately referred to the principal for severe behavior problems.

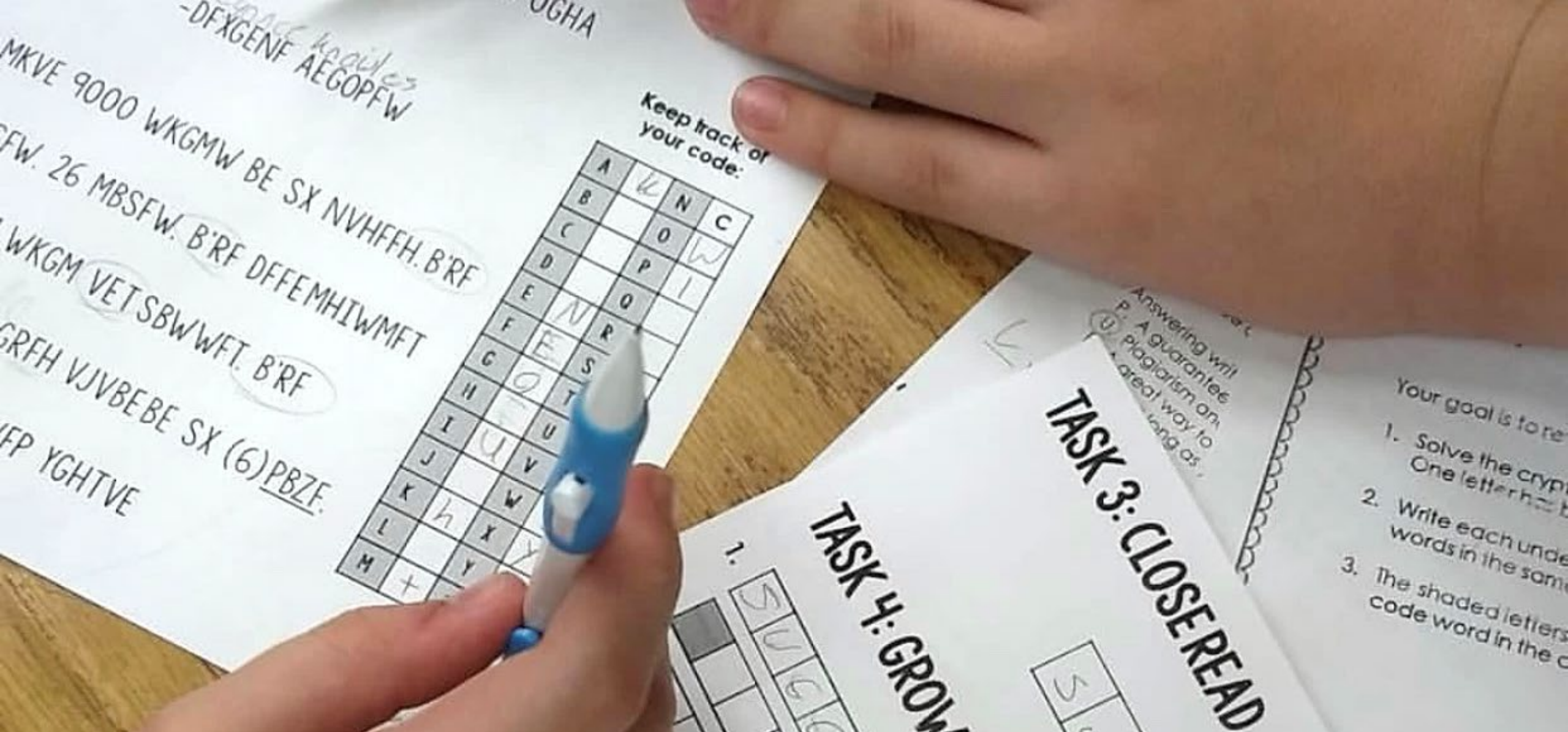
Class and assignments?

Whipple Hill. This board will house the syllabus, dates, PDF copies of class assignments, and more. @

Assignment late?

on the assigned date.





Task #4: Growth Mindset Quotes
(Differentiate with Cryptoquotes or Blankout)

Escape Room

EMOTIONAL PREPAREDNESS:

Each group will decide how to best find all four **keys**, but the fastest groups will divide and conquer. Figuring this out is part of the test. No one person can do everything.

STATIONS:

Set up three stations, one for each group. Each should have an Answer Sheet but each team will verify one another.

INVOLVING THE ENTIRE CLASS:

For this activity, you will "hide" clues. In each different, this resource does not require the pieces in your room. The drawers they shouldn't open.

Hide enough copies of each clue so that they discover a clue, since the clues are under desks or tables.

You will have to reset the clues.

WINNING:

To win, a group must provide an incorrect task. They've done wrong.

Teacher's Guide

This introduction activity is perfect for the beginning of school or the first day of a new term. It requires students to complete four tasks and present "keys" to completion. To win, all four **keys** will be correct. The four tasks cover icebreakers, supplies and resources in the classroom, a close read of the syllabus, and developing a growth mindset.

This activity is extremely editable, so you can give you examples as I would use it. In each case, the **keys** will end up the same. Writing, or 60 minutes with in-class work.

Task 1: Students play BINGO! as a group. After completing task, hand them the W.

Task 2: Students are given a list of supplies. They riddle and locate the six supply cards.

Task 3: Students complete ten classroom policies. The letters of the correct policies.

Task 4: Students solve five cryptograms. They input the U. Optional: Students choose a class. Students "win" before starting the

Escape Room PRINT CHECKLIST

For the Escape Room, choose to have students complete the BINGO or Questionnaire as a group or not. If they play as a group, they'll stay together until completing the first task and then dividing up to go to the different stations. If you want to make this it's own station, then 1-2 students from the group will probably run around to ask questions to the various group members. This definitely adds a component of chaos, but you may want to do it this way for fun. ☺

✓	To Print
	Station Titles (pages 23-26)

1 copy (on each)

Consideration

Includes full Teacher's Guide and instructions for editing in PowerPoint (or clone program)

Teacher's Guide
Escape Room

Teacher's Culture Escape Room

	To Print
✓	Station Times (Pages 23-24)
	Task Description

Community Park School

LANGUAGE ARTS

...common ground let us trespass freely and fearlessly and find our own

— Virginia Valvol

definition

...ade English! Our ... can be ... al thinkers. ... eners.

Course Description
Welcome to 9th grade English! Our focus this school year will be developing our skills as critical thinkers, readers, writers, speakers, and listeners. The development literary skills not only is these important to achieving success in English classroom, it is a critical component of achieving success in other school subjects, building strong relationships with others, and attaining a flourishing career as an adult. Basically, the quality of life you experience will depend a lot on how well you relate with others.

What do I get if I follow class r

Your appropriate behavior in a
environment conducive to le
continuous appropriate beh
coming), improved skills, ve
ible trinkets, and spec

the consequen

a teach

TASK 3: Syllabus Close Read

1. Which statement best supports the goal of this class?
- S. This class develops stronger readers, writers, and thinkers.
T. This class promotes reading and writing skills to help you pass the state test.
A. This class will give you an opportunity to read everything Shakespeare ever wrote.
R. This class has no goals, and is merely a cog in the educational machine.

cell phone at any time of day.
the social media platform of your choice.
Email before 8 PM.

Answer Sheet

Group Members:

TASK 4: Growth Mindset

TO EGM YITJF SF DX SX WINNFWWFW. YITJF SF DX MKF
EISDFH GZ (1) MBSFW B ZFPP TGOE VET JGM DVNA IU VJVBE
(This is the speaker's name) -EFPWGE SVETFPV
WINNFWW BW EGM ZBF
MKF NGIHVF MG (2) N
TASK #2

BMW EGM VPOVX
(3) WSVHMFWM

UGOFH SFV
(4) 1 1

TASK #1: *Gettting to Know You*
BINGO

Instructions:
Group members who have completed the activities in a row in any direction, but each group member more than five group members, each group

you see an "N" in the puzzle, you can write a "C" above it. Keep your real letters in the white boxes.

T
R

Setting to Know You BINGO

Instructions: Find group members who have completed the activities, but each group member must appear at least once in the BINGO. If you have more than five group members, each group member must appear at least once on your board.

Instructions: Read the syllabus, then write the letter of the correct answers in the boxes on your answer sheet. They will spell out a word.

the white boxes.

est. or wrote.

A

R

7

went to a
museum.

wrote a story.

volunteered or completed a service project.

TASK 2: Supplies &

Frequently Asked Questions

How long will this take students?

I generally estimate that high school students can complete 3-4 tasks in 35-45 minutes, but honestly, it's going to vary widely. You can get a better idea of how this will go if you test this out first, particularly if you can recruit a friend to play who isn't super tech savvy. What takes proficient adult readers 15-20 minutes usually takes students 35-45.

Can students work in groups?

Absolutely! Start all of the groups together on Task #1. After that, let them work at their own pace. If you set this up as stations, teams of 3-4 can "divide and conquer," and choose to work on tasks that suit them.

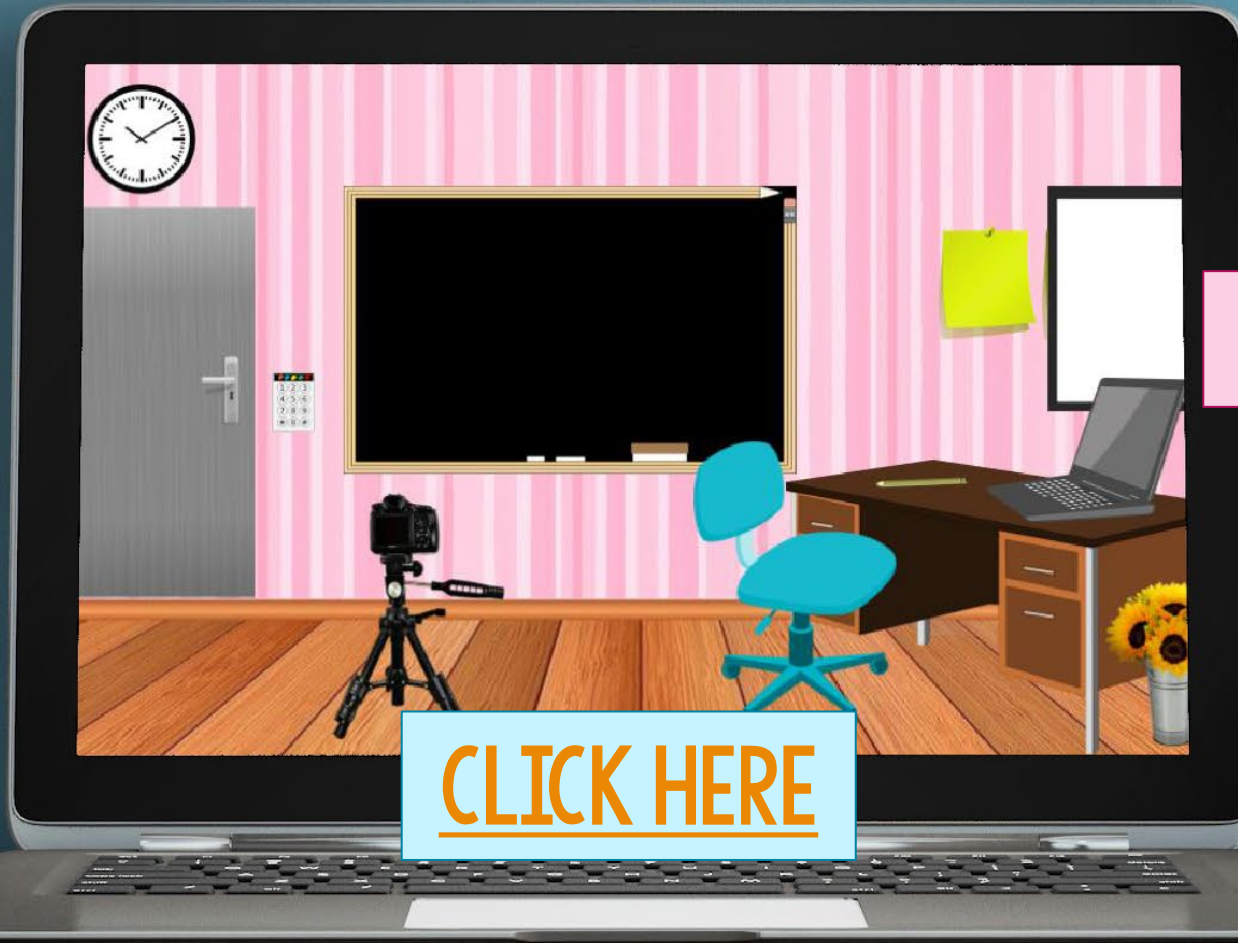
How can I adapt this for younger students?

Shorter tasks and more hints. :) For example, you'll use the Blankout version of the Growth Mindset Quotes task and be prepared to offer more help.

How can I make this more challenging?

You can add a Written Extension asking students to respond to one or more of the quotes. What does the quote mean to them? How does it help them imagine how they'll view the school year? You could ask them to write a paragraph individually or talk about this topic with their teams to set the tone for future collaboration and discussion.

Want something like this but digital?



Hide clues and tasks in
your virtual classroom

[CLICK HERE](#)



BACK TO SCHOOL DIGITAL ESCAPE GAME & TUTORIAL